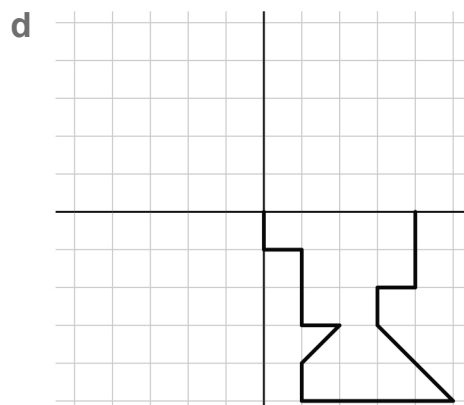
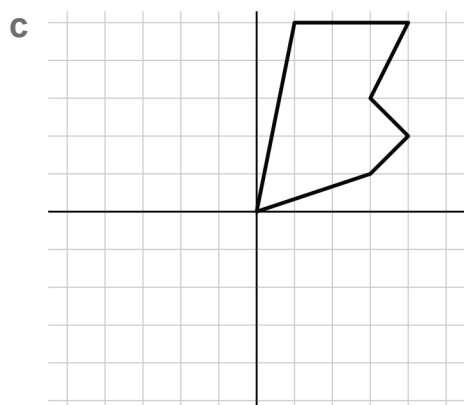
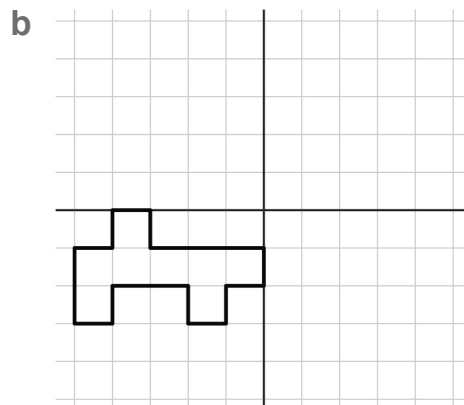
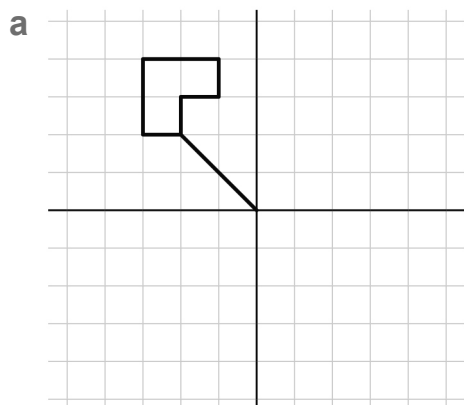


1. Reflectescha las figuras vid las duas gradas ch'ein verticalas ina cun l'autra.
Controllescha cul spieghel e miezspieghel.



2. Volva pliras gadas las figuras per in anghel dretg el proxim camp.
Controllescha cun dessignar las figuras sin pupi da quaders e volver ellas.

